

# Updates on the rocking phenomenon

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**ABSTRACT:** Common models for wheel/rail contact typically start from a prescribed creepage or imposed contact force. This excludes the dynamical interaction between the two where each one responds to the other. This paper introduces a different approach where friction is related to the local deformation in and around the contact patch. This leads to forward and angular velocities that are oscillating with opposite phase, leading to the so-called rocking phenomenon. It is shown how the oscillation frequency depends on materials, geometry and normal load, and an experiment is proposed for validating this theory.

## 1 INTRODUCTION

The creep phenomenon was first described by Reynolds in 1876. It was used by Carter and Fromm for the analysis of the contact force in 2D steady rolling scenarios. That is, they considered situations in which the geometry, total force and creepage are held constant, such that time-invariant frictional stresses can be observed in a suitably defined coordinate system. Rolling contact theory was extended further by Johnson, who provided approximate solutions for 3D rolling with creep and spin, and Kalker, presenting full solutions for small creepages (linear theory) and for general concentrated contact (variational theory) (Kalker 1990).

Only few contributions deal with rolling contact under time-varying circumstances, such as changing normal load or varying creepage, which lead to time-varying tractions. The main result is due to Kalker, who found that transient effects die out quickly, within a traversed distance of a few contact widths (Kalker 1971; Kalker 1990). Similar conclusions were reached by Groß-Thebing and Knothe based on the analysis of harmonic variations (Groß-Thebing 1989; Knothe & Groß-Thebing 2008). However, those contributions start from an assumed contact force (Kalker) or reference state (Groß-Thebing). Including the interaction between creepage and force, we found that instationary effects may be relevant in a much wider range of circumstances (Vollebregt 2015).

This paper considers transient rolling scenarios, elaborating on the findings presented in the 2015 paper (Vollebregt 2015). It is shown how the contact force enters the dynamical equations. By changing the *a priori* assumptions, a new rocking phenomenon is found. It is then shown how the oscillation frequency depends on materials, geometry and normal load, and an experiment is proposed for validating the predictions.

## 2 DYNAMICS OF ROLLING MOTION

An idealized model is presented for the initiation of rolling of a sphere on a tilted plane. Three different choices are analyzed for modeling of the friction force: firstly assuming pure rolling without creepage, secondly assuming a constant creepage of 1%, and thirdly using a model that accounts for local elasticity in and around the contact point.

### 2.1 Pure rolling, $v = \omega r$

A coordinate system is used with  $x$ -direction tangential to the plane surface and  $z$  the outward normal direction (Fig. 1). Motion in normal direction is ignored. The degrees of freedom are

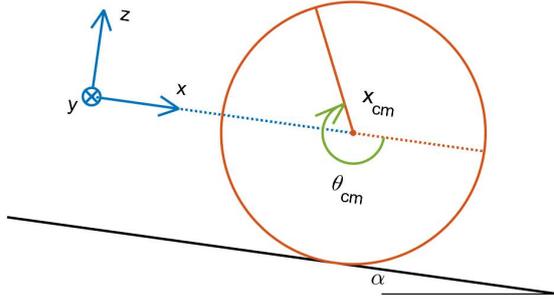


Figure 1. Idealized model of a sphere on an inclined plane: coordinate system & degrees of freedom.

$x = x_{cm}(t)$  for the position of the center of mass of the sphere and  $\theta = \theta_{cm}(t)$  for the pitch angle, see Figure 1. The equations of motion for translational velocity  $v$  and angular velocity  $\omega$  are

$$m\dot{v} = F_g + F_x, \quad (1)$$

$$I\dot{\omega} = -rF_x. \quad (2)$$

Here  $F_g = mg \sin \alpha$  is the accelerating component of gravity along the plane, with  $\alpha$  the tilt angle, and  $F_x$  is the friction force on the sphere in positive  $x$ -direction. The radius of the sphere is  $r$  and its moment of inertia is  $I$ .

The two equations have three unknowns,  $\dot{v}$ ,  $\dot{\omega}$  and  $F_x$ , therefore another equation is required. In many applications, it suffices to assume either full sliding or pure rolling, see for instance (Hibbeler 2012). The latter assumption is that  $v = \omega r$ , which gives  $\dot{v} = \dot{\omega} r$ . Inserting equations 1 and 2 gives

$$\frac{F_g + F_x}{m} = \frac{-rF_x}{I} \cdot r \rightarrow F_x = -\beta_0 F_g, \quad \text{with } \beta_0 = \frac{I}{I + mr^2}. \quad (3)$$

This allows to eliminate  $F_x$  and to consider eqs. 1 and 2 separately. Starting from rest, with  $x(0) = v(0) = \theta(0) = \omega(0) = 0$ , this gives the solution

$$x(t) = \frac{(1 - \beta_0)F_g}{m} \cdot \frac{t^2}{2}, \quad v(t) = \frac{(1 - \beta_0)F_g}{m} \cdot t, \quad (4)$$

$$\theta(t) = \frac{r\beta_0 F_g}{I} \cdot \frac{t^2}{2}, \quad \omega(t) = \frac{r\beta_0 F_g}{I} \cdot t. \quad (5)$$

For a solid sphere the moment of inertia is  $I = \frac{2}{5}mr^2$  such that  $\beta_0 = \frac{2}{7}$  and  $(1 - \beta_0) = \frac{5}{7}$ .

## 2.2 Constant creepage, $v = 1.01 \omega r$

Instead of pure rolling it could also be assumed that  $v = 1.01 \omega r$ , amounting to a creepage of  $\xi = (v - \omega r)/v = 1\%$ . The analogue of equation 3 is

$$\frac{F_g + F_x}{m} = (1 + \xi) \frac{-rF_x}{I} \cdot r \rightarrow F_x = -\beta_\xi F_g, \quad \text{with } \beta_\xi = \frac{I}{I + (1 + \xi)mr^2}. \quad (6)$$

This reduces the friction force slightly (at  $\xi = 1\%$ ,  $\beta_\xi = 0.2837$  instead of  $\frac{2}{7} \approx 0.2857$ ), increasing  $v$  and reducing  $\omega$  with respect to equations 4–5. Note however that the forces are constant in time such that uniform acceleration pertains.

Instead of imposing 1% creepage, we'd like to prescribe  $\xi$  such that the resulting  $F_x$  is on the creep force curve,  $F_x = F_{crp}(\xi)$ . This may be achieved in a few steps: computing  $F_x$  according to equation 3, looking up the corresponding creep value in  $F_{crp}(\xi)$ , computing  $F_x$  anew with eq. 6, and repeating until a balanced solution is found. Note that the creepage is imposed here as a constraint that's used to eliminate the contact force. A different strategy is used in vehicle dynamic simulation. There the contact force is kept in the equations, upon which the dynamics are used to find this equilibrium state.

### 2.3 Accounting for local deformation

The third choice for the friction force is to assume that it's proportional to the amount of elastic deformation in and around the contact zone. This is modelled here by assuming  $F_x = K_x(\theta r - x)$ . Here  $\theta r - x$  describes the "lag" of translation with respect to rotation. A negative value means that the center of mass of the sphere has shifted somewhat down the plane, stretching the surface to the left, with friction  $F_x$  pointing to the left also. The factor  $K_x$  is a constant of proportionality, describing the stiffness of the surface.

This new choice for the contact force makes the equations of motion fully coupled between all four state variables:

$$\mathbf{M} \frac{d\mathbf{y}}{dt} = \mathbf{A}\mathbf{y} + \mathbf{f}, \quad \text{with } \mathbf{y} = \mathbf{y}(t) = \begin{bmatrix} x(t) \\ v(t) \\ \theta(t) \\ \omega(t) \end{bmatrix}, \quad \mathbf{M} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & m & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & I \end{bmatrix}, \quad (7)$$

$$\mathbf{A} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ -K_x & 0 & rK_x & 0 \\ 0 & 0 & 0 & 1 \\ rK_x & 0 & -r^2K_x & 0 \end{bmatrix}, \quad \text{and } \mathbf{f} = \begin{bmatrix} 0 \\ F_g \\ 0 \\ 0 \end{bmatrix}, \quad \text{and with } \mathbf{y}(0) = \mathbf{0}.$$

This is a linear system of ordinary differential equations of first order. The solution is constructed using a particular solution and the homogeneous solution. A particular solution fulfills the differential equation with right-hand side but may ignore the initial condition. A possible choice is the following:

$$\mathbf{y}_p = \begin{bmatrix} \frac{(1-\beta_0)F_g}{m} \frac{t^2}{2} + \frac{\beta_0 F_g}{K_x} \\ \frac{(1-\beta_0)F_g}{m} t \\ \frac{r\beta_0 F_g}{I} \frac{t^2}{2} \\ \frac{r\beta_0 F_g}{I} t \end{bmatrix}. \quad (8)$$

This looks like the pure rolling solution of equations 4–5, except that there's a constant negative lag  $\theta r - x = -\beta_0 F_g / K_x$ . This creates the friction force required to increase angular velocity.

The homogeneous solution is defined by the differential equation 7 with  $\mathbf{f}$  set to  $\mathbf{0}$ . It is found by assuming  $\mathbf{y} = \mathbf{c}e^{\lambda t}$ . Inserting this in eq. 7 results in an eigenvalue problem

$$\mathbf{M}\lambda\mathbf{c}e^{\lambda t} = \mathbf{A}\mathbf{c}e^{\lambda t} \rightarrow \mathbf{M}^{-1}\mathbf{A}\mathbf{c} = \lambda\mathbf{c}. \quad (9)$$

The eigenfrequencies of the system are thus obtained by solving  $\det(\mathbf{M}^{-1}\mathbf{A} - \lambda\mathbf{I}) = 0$ , which can be done analytically using the characteristic polynomial:

$$\lambda^2 \cdot \left( \lambda^2 + \frac{K_x r^2}{I} + \frac{K_x}{m} \right) = 0. \quad (10)$$

This has two roots  $\lambda_1 = \lambda_2 = 0$ , and two roots  $\lambda_3, \lambda_4 = \pm i\sqrt{K_x(r^2/I + 1/m)}$ . The eigensolutions are determined correspondingly, with coefficients  $c_1-c_4$  that may be selected freely in order to fit the initial condition. After careful rewriting, the complete solution to the system of equation 7 is obtained as

$$\mathbf{y}(t) = \begin{bmatrix} \frac{(1-\beta_0)F_g}{m} \frac{t^2}{2} \\ \frac{(1-\beta_0)F_g}{m} t \\ \frac{r\beta_0 F_g}{I} \frac{t^2}{2} \\ \frac{r\beta_0 F_g}{I} t \end{bmatrix} + \frac{m\beta_0^2 F_g}{K_x} \cdot \begin{bmatrix} \frac{1}{m} (1 - \cos(\bar{\lambda}t)) \\ \frac{\bar{\lambda}}{m} \sin(\bar{\lambda}t) \\ -\frac{r}{I} (1 - \cos(\bar{\lambda}t)) \\ -\frac{r\bar{\lambda}}{I} \sin(\bar{\lambda}t) \end{bmatrix}, \quad \text{with } \bar{\lambda} = |\lambda_3|, \quad (11)$$

$$F_x(t) = -\beta_0 F_g (1 - \cos(\bar{\lambda}t)). \quad (12)$$

This shows an undamped oscillation superimposed on the uniform acceleration solution for pure rolling. The friction force oscillates between 0 and 2 times the equilibrium value needed for pure rolling. The position  $x(t)$  is ahead of the pure rolling solution by a distance  $\beta_0^2 F_g / K_x$  on average, which is also the oscillation amplitude.

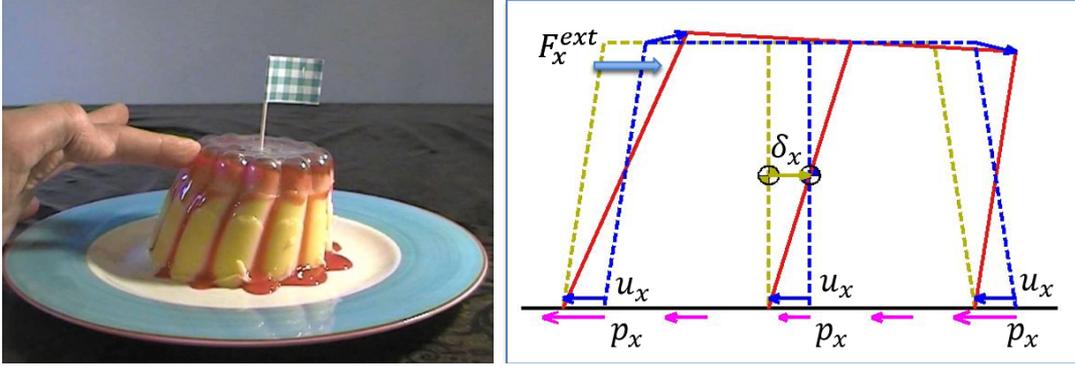


Figure 2. Physical interpretation of equation 16: below the Coulomb maximum, the body will deform precisely as much as needed –shifting the center of mass– to prevent overall sliding.

### 3 THE ROCKING PHENOMENON

This in-plane oscillation is termed the rocking phenomenon (Vollebregt 2015). It occurs by rigid body translation and rotation in combination with a harmonically oscillating contact force.

The main assumption that leads to rocking is that the contact force responds to the lag,  $F_x = K_x(\theta r - x)$ . This formula was found to mimic the behaviour of a complete model comprising the dynamical equations 1–2 and the full CONTACT model for the calculation of the contact force (Vollebregt 2017b). Without micro-slip, the lag  $\theta r - x$  corresponds to the displacement  $u_x^{avg}$  of the contact patch relative to the wheel center of mass. This is illustrated schematically in Figure 2 (Vollebregt, in prep.).

This analysis is supported by simple manipulations on the basis of the half-space approach. There, the elastic displacement  $u_x$  in  $x$ -direction is computed using an integral of surface tractions  $p_x$ :

$$u_x(x, y, t) = \iint_C A_{xx}(x, y, x', y') p_x(x', y', t) dx' dy'. \quad (13)$$

The kernel  $A_{xx}$  comes from the well-known Boussinesq-Cerruti solution (Kalker 1990). There are contributions of  $p_y$  and  $p_n$  as well that are of secondary importance for the current discussion.

With  $A_c$  the contact area, the average displacement over the contact patch may be written as

$$u_x^{avg}(t) = \frac{1}{A_c} \iint_C u_x(x, y, t) dx dy \quad (14)$$

Inserting equation 13 and exchanging the integrals gives

$$u_x^{avg}(t) = \iint_C \left( \frac{1}{A_c} \iint_C A_{xx}(x, y, x', y') dx dy \right) p_x(x', y', t) dx' dy' \quad (15)$$

The term in parenthesis concerns a flexibility  $L_{xx}(x', y')$  that's only moderately dependent on the position  $(x', y')$ . Approximating this by an average value yields

$$u_x^{avg}(t) \approx L_{xx}^{avg} F_x(t) \leftrightarrow F_x(t) \approx K_x u_x^{avg}(t). \quad (16)$$

In the CONTACT program, the stiffness  $K_x$  can thus be computed using the column sums of the matrix of influence coefficients. For the user, the stiffness is obtained using the Cattaneo shift problem,  $K_x = F_x/\delta_x$ , for a shift  $\delta_x$  that yields a vanishingly small slip area.

### 4 EXPERIMENTAL VALIDATION

It is generally difficult to measure contact forces precisely, and this is particularly true for demonstrating the rocking phenomenon. A detailed measuring principle should be used that does not disturb the rocking itself.

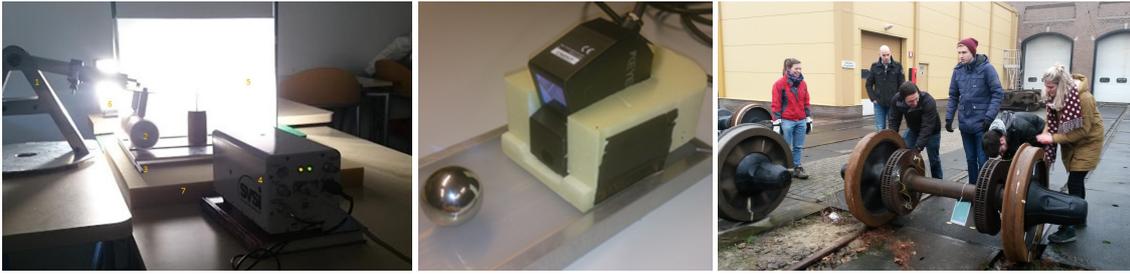


Figure 3. Experimental set-ups used by students of Saxion Hogeschool in 2015–2016, using a cylinder and high-speed camera (left), sphere with laser triangulation sensor (middle) and wheel-set with accelerometers (right, supported by NedTrain).

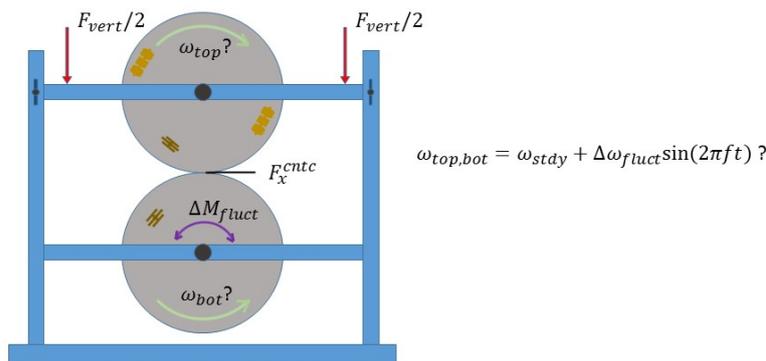


Figure 4. Proposed experimental set-up: the rollers are rotating at some speed  $\pm\omega_{stdy}$ , then a torque fluctuation is added with amplitude  $\Delta M_{fluct}$ . A considerably bigger speed fluctuation  $\Delta\omega_{fluct}$  is predicted at the rocking frequency.

Table 1. Proposed parameter values for the experimental set-up of Figure 4.

Soft materials	$E_{rubber}$	15	N/mm <sup>2</sup>	$\nu_{rubber}$	0.5	–
Dimensions	$r$	100	mm	$h$	60	mm
	$m$	2	kg	$I$	10 <sup>4</sup>	kg mm <sup>2</sup>
Point contact	$r_{crown}$	100	mm	$F_{vert}$	–15–100	N
Free rolling	$\omega_{stdy}$	5–20	rpm	$M_{stdy}$	$\approx 0$	N mm
Imposed torque	$f_{fluct}$	20–100	Hz	$\Delta M_{fluct}$	10–200	N mm
→ Rocking at	$f_{rock}$	42–72	Hz	$K_x^{cntc}$	36–103	N/mm

#### 4.1 Preliminary experimentation

Preliminary experiments were done in 2015–2016 by 27 students of Saxion Hogeschool in Enschede, The Netherlands. Different approaches were explored by teams of 4–5 students: using a steel cylinder with rubber coating, a steel sphere or an actual wheel-set, and using a high-speed camera, laser triangulation or accelerometers (Fig. 3). This has provided useful insights in the problem, but no usable measurement data have been obtained thusfar.

From the experiments we conclude that the overall distance traversed provides a main source of difficulties for the optical measuring techniques (Fig. 3, left & middle). When using accelerometers on an actual wheel-set, the difficulty is to start rolling with rocking included. The wheel-set is too heavy to initiate this by hand (Fig. 3, right), whereas a test-rig often has vibrations in the structure that may interact with the rocking phenomenon.

#### 4.2 Proposed experiment

Figure 4 proposes a new approach for experimentation. Instead of using a step response, starting from rest, this seeks to demonstrate rocking using resonance. The rollers are first brought into a steady rolling motion at some speed  $\omega_{stdy}$ . Then the motor torque is set to oscillate at a predefined frequency. The question is how the two rollers respond.

If reality is like pure rolling, the rollers will rotate with  $\omega_{top} = -\omega_{bot}$ , upon which the amplitude of the speed fluctuation will be found as

$$\Delta\omega_{fluct} = \frac{\Delta M_{fluct}}{4\pi I f_{fluct}}. \quad (17)$$

For the parameters of Table 1 this is in the range of 0.05–5 rpm.

On the other hand, if there's a tangential contact stiffness  $K_x^{cntc}$ , then there will be resonance at the rocking frequency. This means that  $\Delta\omega_{fluct}$  will grow over time until it's restricted by damping and non-linear effects, resulting in a much larger speed fluctuation.

For the situation of two rollers that are confined such that no translation occurs, the rocking frequency is found as

$$f_{rock} = \frac{1}{2\pi} \sqrt{10^3 K_x^{cntc} \frac{2r^2}{I}}. \quad (18)$$

The factor  $10^3$  stems from using mm as the unit of length. Using Hertz theory and the Cattaneo shift problem, the stiffness is found as

$$K_x^{cntc} = \alpha(k) \frac{2\sqrt{ab}E}{(2-\nu)(1+\nu)}. \quad (19)$$

Here  $\alpha(k)$  is a shape factor for ellipticity  $k = a/b$ :  $\alpha(k) \approx 1$  for  $1/3 < k < 3$ , and  $\alpha(k) \approx 2$  for very wide or elongated contact ellipses. For circular contacts and Poisson ratio  $\nu = 0.5$  this is approximated further as

$$a = \left( \frac{3F_n R^*}{4E^*} \right)^{1/3}, \quad E^* = \frac{E}{2(1-\nu^2)}, \quad R^* = \frac{r}{2}, \quad (20)$$

$$K_x^{cntc} = \frac{2E}{(2-\nu)(1+\nu)} \cdot \left( \frac{3F_n r(1-\nu^2)}{4E} \right)^{1/3} \approx (0.4rF_n E^2)^{1/3}. \quad (21)$$

(A slight error was corrected in November 2020, thanks to Ahmad Radmehr.) Predicted values for  $f_{rock}$  and  $K_x^{cntc}$  are listed in Table 1 for the suggested values of the other parameters.

## 5 CONCLUSIONS

Simulations with the CONTACT model integrated in dynamical models for rolling motion exhibit an in-plane oscillatory motion that's called the rocking phenomenon. This behaviour is explained by noting a rough proportionality between the contact force and the elastic displacement in/around the contact patch relative to the center of mass of the roller. The same behaviour is obtained using a simplified model using a linear spring element. A new set-up is proposed to test these predictions experimentally.

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